



Debuting in mid-2015, **Hiveswap** is an episodic adventure game developed by What Pumpkin Studios in NYC. The game will release in four content-packed Acts for PC, Mac, and Linux.

When a young girl named Joey Claire discovers a mysterious teleportation machine in her attic, she mistakenly gets sucked through a portal to the alien planet of Alternia. There, she joins a band of scrappy troll rebels and embarks on an epic journey to save the world and find a way home—discovering the true meaning of friendship along the way.

BACKGROUND

- From the mind of Andrew Hussie, creator of *Homestuck* and *Problem Sleuth* webcomics (http://mspaintadventures.com)
- Funded by a fan-backed Kickstarter in October 2012

GAME FEATURES

- Point-and-click gameplay inspired by classics like Sam & Max and Day of the Tentacle
- Humorous/satirical storyline with strong ties to video games and online culture
- Five playable characters including Joey, her brother Jude, and the troll boy Xefros
- Set in 1994 on Earth and the troll planet of Alternia, with tons of detailed locations to explore
- Player choice impacts the story: how you interact with 100+ non-playable characters will change in-game events
- Includes in-game social media network "Prongle" and shopping site "Scythian" (fictional in-world, not real currency)
- Soundtrack composed by Toby Fox and James Roach



OFFICIAL WEBSITE

http://www.hiveswap.com

PRESS ASSETS

http://hiveswap.com/press-page.html

PR CONTACT

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